

Teams Work For Success

Influencing team performance for success

First and foremost everyone, beyond just the players, must have the right attitude.

Management

- Set the objectives

- Make everyone accountable

- Choose the right people in all roles from the outset

- Encourage as well as review

Players

- Be given what they NEED, not what they want to do

- Challenge to excel, explore, change

- Skips in leadership - ensure qualities obvious or else to be trained in skill set

- Must set goals; no goals, no go, no direction, no hope

- Learn from past experience and share with all, so as to be better selectors

- BUS concept - right players, right selectors, and players in right positions

- Skill ratings are measurable not qualitative - Selby reaction to it

Coaches

- Directive in training for games sense

- Enhance mental, tactical and communication skills set

- Maintain standards attitude and skills

- Ensure purpose in training and fun

- Assist with team debrief skills for all

- Influence on team cohesion

- Influence players to realize how good they can be and thus the team

- Enable range of emotions is ok - enable disappointment, stamp on destructiveness and negativity, subtly dislodge distraction

- Praiseworthy in practice at training, see something good as often as

we can

Don't accept mediocrity and be bloody intolerant of anyone (else) who does.

Lachlan Tighe, 2022

Website columns
Teams work, a series of articles